

Stage

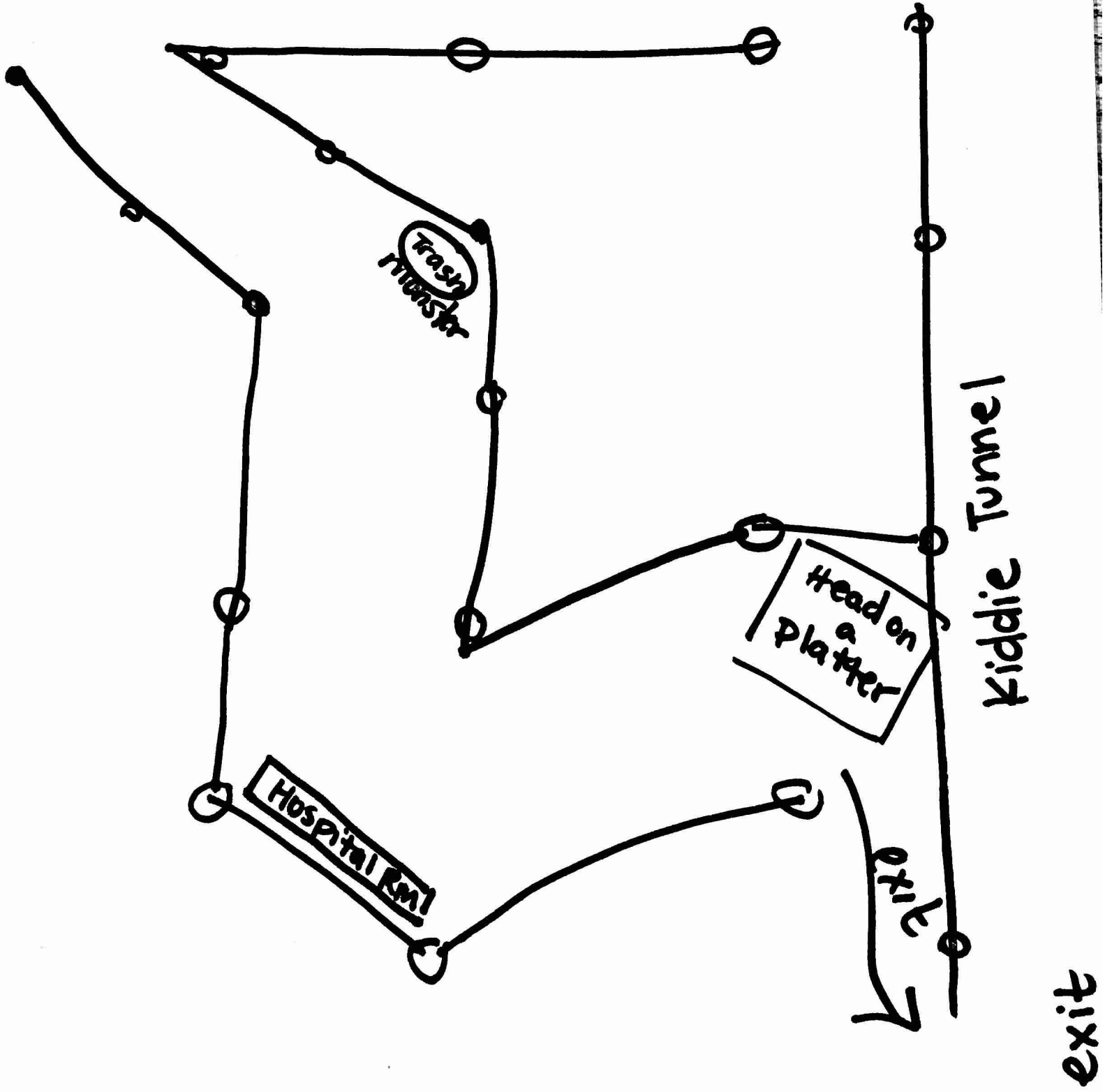
(graveyard)



Coffin



entrance



exit